Exam. Code : 106508
Subject Code : 1690

Bachelor of Multimedia 8th Semester (B.M.M.)

3D AND ANIMATION IN PHOTOSHOP

Time Allowed—3 Hours]   [Maximum Marks—50

SECTION—A

(Attempt any **FIVE**)

1. What is a 3D Postcard ?

2. What is Refraction ?

3. What is a DICOM file ?

4. What is a fall off ?

5. What is an OBJ file ?

6. What is 3DS file ?

7. What is Camera Tilt ?

8. What are Normal Maps ?   5×2=10

SECTION—B

(Attempt any **FOUR**)

1. What are Textures ?

2. What is 3D Painting ?

3. What is 3D Axis Tool ?

4. What is 3D Rendering ?

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5. How to export a 3D Layer ?

6. What is a 3D Postcard ?

7. What are Splitrepoussé meshes ?   4×5=20

SECTION—C

(Attempt any **TWO**)

1. Describe the 3D tools in Photoshop.

2. Describe working with Lights in Photoshop.

3. Explain the process of animation in Photoshop.

4. Explain working with Mesh in Photoshop and the process of importing.   2×10=20